Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective December 8, 2004 **CLAIMS AS FILED - PART I SMALL ENTITY** OTHER THAN TYPE OR **SMALL ENTITY** (Column 1) (Column 2) U.S. NATIONAL STAGE FEES RATE FEE RATE FEE BASIC FEE SMALL ENT. = \$ 150 LARGE ENT. = \$ 300 BASIC FEE OR BASIC FEE Satisfies PCT Article 33(1) All other situations = **EXAMINATION FEE** EXAM. FEE (4) = \$50/\$100EXAM. FEE \$ 100 / \$ 200 U.S. is ISA = \$50/\$100 ALL other situations = SEARCH FEE ALL other countries = SEARCH FEE SEARCH FEE \$ 250 / \$ 500 \$ 200 / \$ 400 FEE FOR EXTRA SPEC. PGS. minus 100 = / 50 = X \$ 125 =X \$ 250 =TOTAL CHARGEABLE CLAIMS minus 20 = X \$ 25 =X \$ 50 =INDEPENDENT CLAIMS minus 3 = X \$ 100 =OR X \$ 200 =MULTIPLE DEPENDENT CLAIM PRESENT + \$ 180 = OR + \$ 360 = If the difference in column 1 is less than zero, enter "0" in column 2 **TOTAL** OR TOTAL **CLAIMS AS AMENDED - PART II** OTHER THAN **SMALL ENTITY** OR SMALL ENTITY (Column 2) (Column 3) CLAIMS ADDI-REMAINING ADDI-NUMBER PRESENT RATE AFTER TIONAL RATE TIONAL **PREVIOUSLY EXTRA** AMENDMENT AMENDMENT FEE PAID FOR FEE Total . Minus X \$ 25 =OR X \$ 50 =Independent Minus X \$ 100 =OR X \$ 200 =FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM + \$ 180 = + \$ 360 = TOTAL ADDIT. TOTAL ADDIT OR (Column 1) (Column 2) (Column 3) **CLAIMS** HIGHES ADDI-ADDI-REMAINING NUMBER **PRESENT** RATE TIONAL RATE TIONAL **AFTER PREVIOUSLY EXTRA** MENDMENT PAID FOR FEE FEE Total Minus X \$ 25 =OR X \$ 50 =Independent Minus X \$ 100 =OR X \$ 200 =FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM + \$ 180 = OR + \$ 360 = TOTAL ADDIT TOTAL ADDIT OR FFF

If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

^{**} If the "Highest Number Previously Paid For" IN THIS SPACE is less than '20', enter "20".

^{***} If the "Highest Number Previously Paid For" IN THIS SPACE is less than '3', enter "3".

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.